

GENERAL INFORMATION

1. ALLOCATION OF EVENT & COMMITTEE COMPOSITION

- (a) The Match Committee shall recommend a District to host the Events.
- (b) When the District is allocated the Event, a Committee shall be formed.
- (c) The District Sides Committee shall comprise of the Match Committee Members who may co-opt others as required.

2. CONTROL & CONDUCT OF EVENT

- (a) The State Match Committee as the Controlling Body shall control the Events and reserve the right to alter the Conditions of Play, the format, the times of play and the greens to suit unforeseen circumstances, giving as much notice as practical, to achieve a result.
- (b) A Disputes Committee shall comprise of the BQ Match Committee member **or nominee and where possible a BQ Umpire Committee member.**

3. ELIGIBILITY

- (a) The Competition is open to every District Bowls Association whose members must be financial male or female members of Clubs affiliated with that District Association. Any member selected to represent a District must have declared for a club within that District. However, Districts with less than 100 members may apply to Bowls Queensland for permission to play a non declared member/s provided that the player/s are full members of a Queensland club, they are non-declared members of a club in the requesting District and they have a clearance to play from their declared club.
- (b) Players under suspension, expulsion, or disqualification for any reason are ineligible to play.

4. NOMINATIONS

- (a) It is a condition of entry for this Event that all Districts and their players are familiar with and must accept the Conditions of Play.
- (b) Nominations must reach the Bowls Queensland office no later than 4.00 pm on the nominated closing date. **NB: Late entries will not be accepted. Any entry submitted after the due date without some extenuating circumstance will be refused.**
- (c) A minimum of sixteen (16) Sides will constitute each of the men's or women's Events. This could include a District, e.g. the Host District, supplying an additional side to even the number.
- (d) **Each men's** District Association shall nominate sixteen (16) players, that is, four (4) teams of four (4) players, two (2) reserves and a Side Manager. If a District only nominates one (1) reserve, then the Side Manager is expected to be a reserve.
- (e) **Each women's** District Association shall nominate twelve (12) players, that is, three (3) teams of four (4) players, two (2) reserves and a Side Manager. If a District only nominates one (1) reserve, then the Side Manager is expected to be a reserve.
- (f) Each Association's "Players List" shall be forwarded to Bowls Queensland twenty-eight (28) days prior to the first day's play.
- (g) A Side Manager shall give any late change/s to the original list to a Match Committee member prior to Round one (1) on day one (1) to allow for eligibility checks. Any further changes to the listed players prior to the commencement of future rounds to be provided to the Match Committee prior to the commencement of that particular Round. Any position changes within the teams of listed players in any round shall be at the discretion of the Side Manager but the Match should be advised of any changes to team's skips. Any Substitutes shall be dealt with as per DR 2.4.

5. FEES

The cost shall be \$25.00 (incl. GST) per player per day (includes green fees and meals). Meals for reserves, managers and other officials shall be purchased after the first round has commenced as per the menu or by agreement with the host club.

6. PRIZE MONEY

Prize money will be allocated by the Bowls Queensland board.

Note: ALL players in the sides that are Divisional winners **must** be present at the presentations and be dressed in their playing attire or risk forfeiting any prize money.

7. RINKS

- (a) It is preferred that all rinks at Venue clubs be standardized as per Law 49.1 however wherever possible all rinks should be a minimum of 4.5 metres in width but where necessary may be reduced to the minimum 4.3 metres in width.
- (b) In unforeseen circumstances the Match Committee may require teams to play on the same rink in the same direction on the same day. This also includes live streaming of this event.



STATE DISTRICT SIDES CHAMPIONSHIP

MAY 8 to 11 MAY 2024

- (c) The Match Committee has the right to conduct the event on either or both of synthetic, natural or covered greens. It is preferable for greens to be running at between 15-17 secs.
NOTE: Clubs must not close their greens in inclement weather without prior discussion with the BQ Match Coordinator.

8. TROPHIES

(a) Men:

- (i) The winning men's District Association in Division 1 shall be presented with The Harry Wright Memorial Shield.
(ii) The winners of Division 1 shall be awarded an appropriate framed flag and a Championship badge for each player, up to nineteen (19) in all.
(iii) In addition, the winners of the other Divisions (2-5), shall be presented with an appropriate framed flag and suitable pennant style badge for up to Eighteen (18) players per Division.

(b) Women:

- (i) The winning women's District Association in Division 1 shall be presented with The Val Woodward Perpetual Shield.
(ii) The winners of Division 1 shall be awarded an appropriate framed flag and a Championship badge for each player, up to fifteen (15) in all.
(iii) In addition, the winners of the other Divisions (2-5), shall be presented with an appropriate framed flag and a suitable pennant style badge for up to Fourteen (14) players per Division.

Note: All trophies will be returned to Bowls Queensland after the presentations.

9. MANAGERS HANDBOOKS

Managers are required to pick up handbooks from their host Club by 3.00pm on the afternoon preceding the event.

CONDITIONS OF PLAY

1. THE COMPETITION

- (a) The Competition shall be known as the Bowls Queensland Men's & Women's State District Sides Championship.
(b) All matches shall be conducted strictly in accordance with the "Laws of the Sport of Bowls" - Crystal Mark 4th Edition with Domestic Regulations for Australia, Bowls Australia Policies, Bowls Queensland By-laws, and these Conditions of Play.
(c) A match shall be between two (2) sides. All sides shall contest Rounds 1-12 inclusive (men) and Rounds 1-12 inclusive (women) as set out in the Draw and Playing Timetable, weather conditions permitting.
(d) The competing Districts will be graded as per the finishing order from the previous year.
(e) **Note:** Rounds 1-9 will be qualifying rounds and these scores will **not** count for divisional play-offs. If the host District is to provide a second side then that side will be in a different section to its first side.
(f) Divisional play on Day 4 will again be at up to five (5) Clubs as decided by the Match Committee
(g) The competing Districts will be divided into 2 divisions of ten (10) Districts. This will be by open draw and the Men's 10 District Sections will play their qualifying rounds at the same Club each day. The Women's 10 District Sections may be required to play their qualifying rounds at more than one club on a daily basis.
(h) Irrespective of weather conditions, all sides must report at the appointed time at the venue Club where drawn to play, and if play is prevented, shall remain there until instructions are received from the respective Controlling Body.

2. TRIAL ENDS

Trial ends may be permitted prior to the commencement of the schedule of play each day as per Law 5.1 (one trial end each way), and shall be under the control of the State Controlling Body.

3. PLAYING SCHEDULE

(a) Timetable Days 1 - 4:

Round 1	8.30am - 10.50am
Lunch	10.50am - 11.50am
Round 2	11.50am - 2.10pm
Afternoon Tea	2.10pm - 2.35pm
Round 3	2.35pm - 4.55pm



STATE DISTRICT SIDES CHAMPIONSHIP

MAY 8 to 11 MAY 2024

(b) Order of Play for each Division on Day 4.

	Division 1	Division 2	Division 3	Division 4	Division 5
Round 10	1 v 4 2 v 3	5 v 8 6 v 7	9 v 12 10 v 11	13 v 16 14 v 15	17 v 20 18 v 19
Round 11	1 v 3 2 v 4	5 v 7 6 v 8	9 v 11 10 v 12	13 v 15 14 v 16	17 v 19 18 v 20
Round 12	1 v 2 3 v 4	5 v 6 7 v 8	9 v 10 11 v 12	13 v 14 15 v 16	17 v 18 19 v 20

4. DURATION OF SECTIONAL PLAY & DIVISIONAL PLAY

Each team in a side shall play eighteen (18) ends with a 2 hrs. 20 minutes time limit. **If the end is made dead then Law 20 applies. If the end is made dead after the bell then that end shall be replayed and if that end is made dead then the jack will be re-spotted on the tee as per Law 56.5.3.**

- (a) If at the 2 hrs 20 minutes time limit, a match has not been completed, the match shall be considered as having been completed if a total of fifty (50) ends (men) and forty (40) ends (women) have been played. In the event of the required number of ends not being played the Match points shall be shared and the shots for and against recorded.
- (b) The starting and finishing time (ringing of the bell) shall be under the control of the venue Club's Games Official.

5. INCLEMENT WEATHER

- (a) In the event that no play is possible on Day 4, the final result at completion of the last Round played on Day 3, will determine the sides scoring the highest number of **match points** in each division.
- (b) In the event of two (2) or more sides scoring an equal number of match points, the side with the highest difference between "total shots for" and "total shots against" (**margin**) shall be declared the winner.
- (c) If there is still equality, the "total shots against" each side shall be divided into the "total shots for" each side. The side with the **highest result** shall be declared the winner.

6. SCORING IN SECTIONAL & DIVISIONAL PLAY

- (a) The side scoring the highest number of shots in each match at the end of play, shall be the winner.
- (b) Two (2) match points shall be awarded for each such win.
- (c) In the event of a tied score, each side will be awarded one (1) match point.
- (d) Match points shall be recorded together with shots for and against and also the margin.

7. DETERMINING THE WINNING SIDE IN SECTIONAL & DIVISIONAL PLAY

- (a) The side scoring the highest number of **match points** shall be declared the winner.
- (b) In the event of two (2) or more sides scoring an equal number of match points, the side with the highest difference between "total shots for" and "total shots against" (**margin**) shall be declared the winner.
- (c) If there is still equality, the "total shots against" each side shall be divided into the "total shots for" each side. The side with the **highest result** shall be declared the winner.
- (d) **Note:** If there is still equality, the result of the game between the equal sides will determine the winner.

8. BYES IN SECTIONAL PLAY

These affect all sides in a section equally and no score need be recorded when a side receives a bye.

9. PLAYER MOVEMENTS DURING PLAY

Note: Players will only be allowed to walk up to the head as follows:

The leads: after the second player in their team has delivered their second bowl. The seconds: after delivery of their second bowl. The thirds: after delivery of their second bowl. The skips: after delivery of each of their bowls. Restricting the movement of players does not prohibit a player being called to the head by the skip, however care should be taken not to delay play.

(a) Position of Players

Players, excluding skips, are not permitted to remain at the head whilst their opposite number is delivering their bowl. If the skips remain at the head they must return to the mat as soon as their opponent's bowl has come to rest.

(b) Delaying Play

As per Law 13.3 the following shall apply. If the umpire, either by their own observation or on appeal from one of the skips decides that a player/team is playing in a non-sportsman like manner by deliberately delaying play:

- On the first occasion the umpire will warn the player/team;

- If the player/team commits the same offence a second time the end will be regarded as completed and the opponents of the offender will score as many shots as there are bowls in use by such opponent; and
- If the player/team offends the third time the game will be forfeited to the opponent.

10. POSITION OF PLAYERS WHEN NOT PLAYING

- (a) Players at the mat end not delivering a bowl should stand a minimum of one (1) metre behind the mat.
- (b) Players at the head end of the rink and who are not controlling play must stand behind the jack if they are members of the team in possession of the rink.
- (c) Players at the head end of the rink must stand behind the jack if they are members of the team not in possession of the rink, or on the surrounds of the green if the jack is past the two metre mark or in the ditch, or well clear of the head if it is not possible to stand on the surrounds
- (d) At the start of each end only the Skip or their Deputy will be at the head.

11. WITHDRAWALS & FORFEITS

(a) Withdrawals

- (i) If a side withdraws before the start of play, this will be treated as a bye and no score need be recorded as all sides will be equally affected.
- (ii) A side intending to withdraw must notify the Controlling Body and the venue Club not later than the scheduled commencement time on the day of play.

(b) Forfeits

Should a forfeit occur during sectional play, the remaining sides in that section shall be credited with two (2) points for the win and a shots margin equal to the average of net shots margins recorded in all matches played in that round in that section. Fractions shall not count.

12. SUBSTITUTES

If during the course of the Competition, a side becomes incomplete due to unforeseen or extenuating circumstances the Match Committees may approve a substitute from other than the nominated reserves in accordance with DR 2.3.4.1.

13. DISQUALIFICATION

Should there be a Challenge to Bowls under Law 52.4 during this event a player may play with another set of Legal bowls until the result of the test is known.

- (a) If there is a Challenge to Bowls in the finals the result of that final shall not be declared until the outcome of the Bowls challenge is known.
- (b) If a team or player is disqualified for any reason, the team or player LAST DEFEATED by the disqualified team or player shall take their place.

14. SCORECARDS

After having completed the front and back of both cards, the cards must be signed and the time recorded immediately the match is completed by the seconds in fours (DR3.2). This signifies agreement of score and completion of the match. Once the cards are signed the cards shall not be altered and shall be handed in to the Side Manager. If during the game, or at the conclusion of the game before the cards are signed, a mistake is discovered and the opponents cannot agree, then the umpire is called and if no resolution is found, the end where the mistake occurred shall be declared a nil score end (tied end), and the cards adjusted accordingly.

15. TEMPORARY MARKINGS (DECALS)

Districts are to provide all players in their sides with identical coloured discs (decals) for each side of their bowls and it is preferred that all teams use only large and small rings. Centre dots may also be used but all bowls in a side event shall be similarly marked.

16. COACHING DURING MATCH

Players who intend to receive coaching during a match, must inform the Match Committee and Umpire of the Coach's name as soon as possible prior to the match commencing but not less than 30 minutes prior to the scheduled start of play of the competition and the Coach cannot be changed for each match. There shall only be one coach per side.

Please Note: Any person wishing to coach in this event must hold Bowls Australia coaching accreditation and must show it when registering.

17. ELECTRONIC COMMUNICATION DEVICES

All electronic communication devices located within six (6) metres of the green whilst a match is in progress **SHALL BE SWITCHED OFF**. These include mobile phones, pagers, ipods, ipads, radios etc. Special dispensation may be given to “on call” emergency personnel by the Controlling Body after consultation

18. ARTIFICIAL DEVICES

Any player using an Artificial Device (Bowling Arm) for the delivery of jack or bowl having used it once in a game must be use it for the remainder of the game, excluding rolling of the jack. A challenge on appeal to an umpire regarding a bowlers arm could occur before trial ends or up to 10 minutes after a game as similar to Laws 52.4.3 and 52.4.4.2. Any player found using a non-approved Bowling Arm will be listed as a defaulting player under Law C2 and will lose the game as per Law C10.

19. SOCIAL MEDIA

To assist in ensuring that interactions between players and officials are harmonious the following will be included in the Conditions of Play as permitted by Appendix A.1.4.15. Code of Conduct and Disciplinary Procedures.

(a) “No player shall use Social Media to make derogatory comments about Bowls Queensland, any official, the event or any other player for the duration of the competition. Any infringement of this Condition shall render the offender liable to disqualification from the event”.

20. EXTREME WEATHER POLICY

All Bowls Queensland events are conducted under the Bowls Queensland Extreme Weather Policy. All players and officials should make themselves aware of the requirements of this Policy.

21. SMOKING REGULATIONS

All players must to adhere to Qld Government Smoking Regulations along with the Smoking Regulations that are applicable in each host club.

See <https://www.health.qld.gov.au/public-health/topics/atod/tobacco-laws/default.asp>

Please Note: Smoking regulations include all vaping.

22. PROVISION OF UMPIRES

(a) In all matches, the provision of non-playing National Accredited District Umpires and/or assistants (whose names shall be announced before play commences) is obligatory.

(b) Umpires shall be attired according to the requirements set down for players.

23. LIGHTS

Lights may be used if venues have them.

24. ATTIRE

(a) Medical certification for Specialised Attire, (including footwear), shall be notified to Bowls Queensland for consideration prior to the commencement of these events. A letter may be requested indemnifying Bowls Queensland and the clubs hosting events against accidents to or by the person wearing Specialised Attire. **Please Note:** Doctors certificates are current for the year of issue only and any player who requires such a certificate must get a new certificate every year

(b) Attire will be as per Bowls Queensland By-Law 14. All players shall wear their District shirts as per BQ By-laws 14.1(e) and 14.4(b).

(c) Lower body attire shall be District approved uniform.

(d) Attire at this level must carry the BA logo as outlined in the BA national logo policy.

(e) All players and officials playing and officiating at this event shall wear properly enclosed footwear as per By-laws 14.1 (b) and (c).

Note: Coaches shall be attired as per the requirements for umpires and markers.